

DRAFT DESIGN PROPOSAL

LEGEND

SKATE WORKS

- 1 1800H 6ft Deep End
- 2 1200H 4ft shallow
- 3 600H waterall
- 4 1200H flatbank hip
- 5 400H Flat Bar
- 6 Slappy Kerb
- 7 China Bank with Manny Pad
- 8 400H Ledge
- 9 Arced pole jam
- 10 900H Quarter Pipe w Slappy Kerb
- 11 Slappy Kerb
- 12 Frontside / Backside hubbas
- 13 Frontside / Backside out ledge
- 14 Down rail / out rail
- 15 Frontside / backside slappy kerb
- 16 500H Level Change

LANDSCAPE WORKS

- 1 Connection path
- 2 Park bench seating
- 3 Toilet block
- 4 Grass viewing area
- 5 Rubbish bin
- 6 Concrete seating
- 7 Safety balustrade

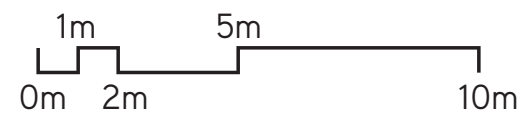


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PROJECT

Montrose Skatepark

TITLE

Final Concept Design

DATE

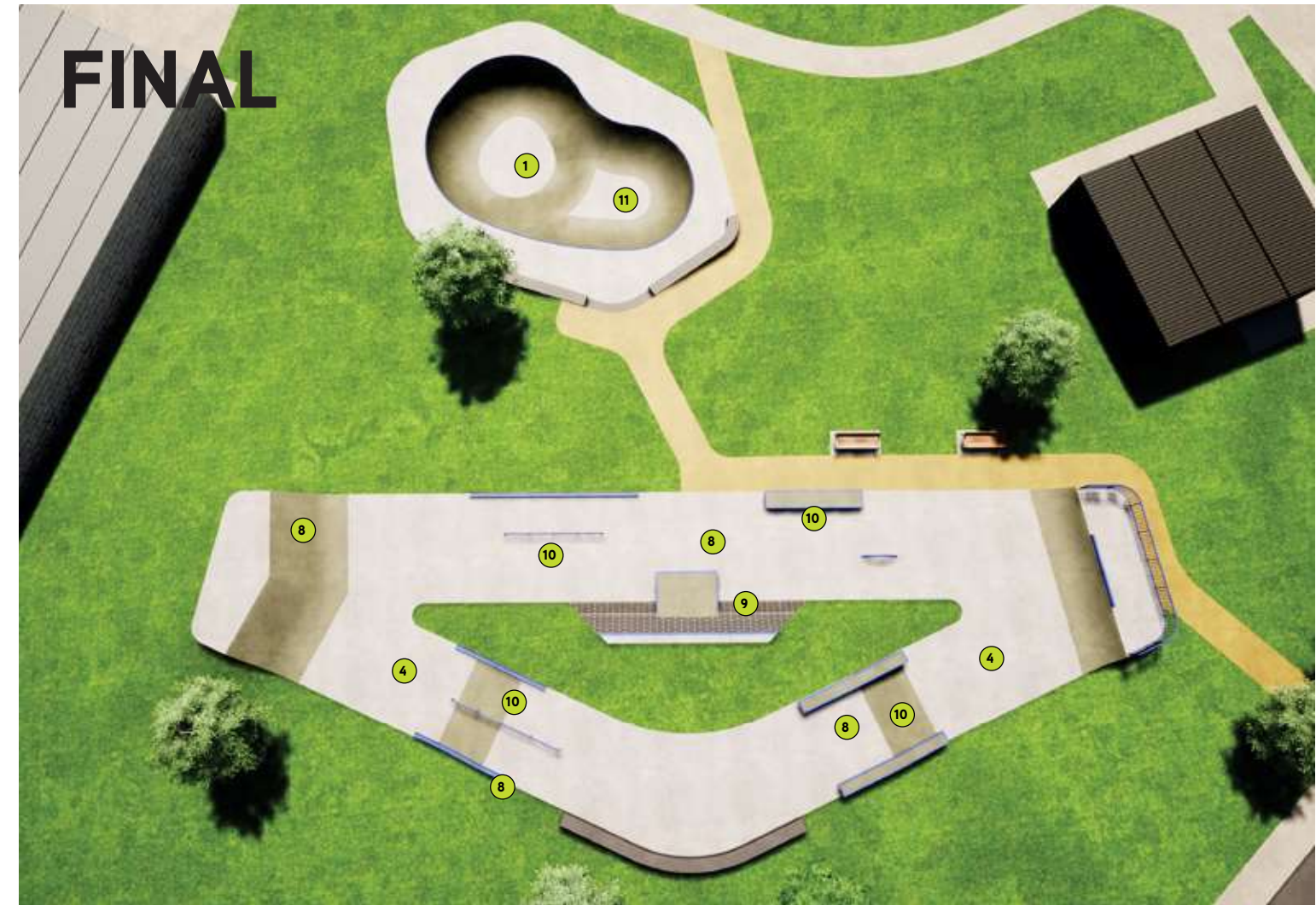
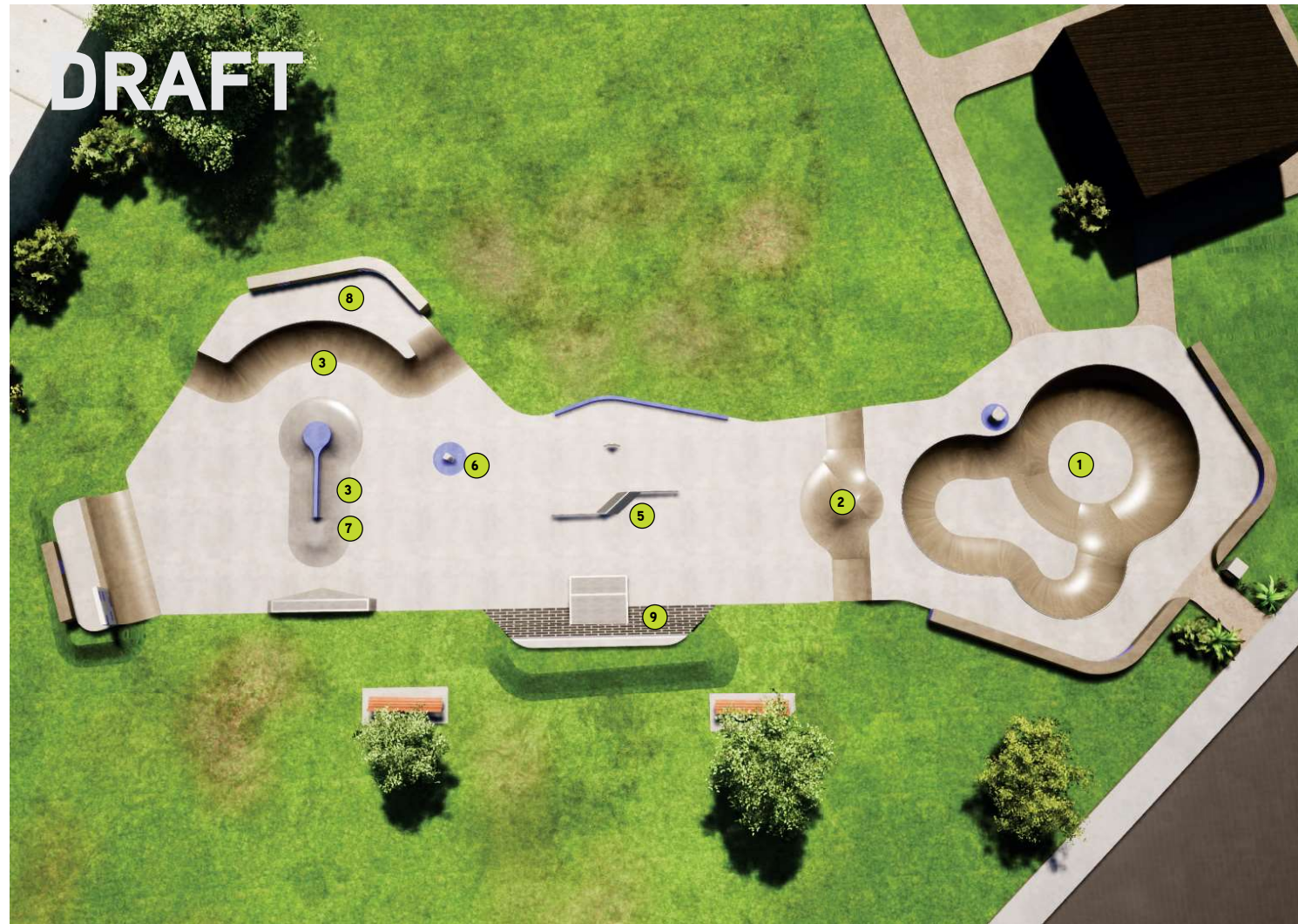
25.10.21

REVISION

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DRAFT TO FINAL: KEY CHANGES



1 In general most comments around the bowl were that it was a good design however this had to be reduced to incorporate more plaza style obstacles

2 Many comments were not in favour of the bowl 'fly out' mogul and that this should be removed.

3 Overall comments suggested that the facility street run should not have transition as it is trying to incorporate too much and separates the park.

4 Most comments suggested that the region is missing plaza / street style parks and that this is needed within the area. A flowing street park was the majority comment.

5 It was suggested that the kink rail blocks flow and should be removed.

6 Many people did not like the wallie rock.

7 Many people were not in favour of the whippy spine to slappy kerb and mentioned that there are already features like this in the area.

8 People suggested that transition features such as quarter pipes should be removed and replaced with street obstacles.

9 People liked the Brick China Bank feature with many pad.

10 It was suggested that more street features be incorporated such as rails, hubbas, ledges and hips.

11 People mentioned the need for a basic mini ramp, however this can be achieved within the bowl.

12 Some people asked for a box jump, however overall the majority of people were asking for street style obstacles and it is difficult to achieve both in a small facility. (also box jumps do not work well in street style skateparks and there is one 15 minutes up the road at EC skatepark).